

# BANTAM AA PLAYOFFS 2015



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Playoffs will be a twelve team, round robin tournament format involving three pools that are based on Regular Season Final Standings:

RED	BLUE	GREEN
1	2	3
6	5	4
7	8	9
12	11	10

## Off Ice Officials

- Each team will be required to provide 2 Off Ice Officials per game, the Home team will supply the official to do the Clock and Visitor Penalty Box, the Visiting Team will supply the Scorekeeper and the official to do the Home Penalty Box.
- Off Ice Officials for the Final will be supplied by Elite Council.

# SCHEDULE

#	Pool	DATE	Home	Away	START	END	RINK
1	Round Robin	Mon, Feb 23	1	6	5:45 PM	7:45 PM	SFC 3
2	Round Robin	Mon, Feb 23	3	4	7:45 PM	9:45 PM	SFC 3
3	Round Robin	Thurs, Feb 26	2	5	6:30 PM	8:30 PM	NESS EAST
4	Round Robin	Thurs, Feb 26	8	11	6:45 PM	8:45 PM	NESS WEST
5	Round Robin	Friday, Feb 27	3	9	8:00 AM	10:00 AM	NESS EAST
6	Round Robin	Friday, Feb 27	4	10	8:15 AM	10:15 AM	NESS WEST
7	Round Robin	Friday, Feb 27	1	7	10:00 AM	12:00 PM	NESS EAST
8	Round Robin	Friday, Feb 27	6	12	10:15 AM	12:15 PM	NESS WEST
9	Round Robin	Friday, Feb 27	2	8	12:00 PM	2:00 PM	NESS EAST
10	Round Robin	Friday, Feb 27	5	11	12:15 PM	2:15 PM	NESS WEST
11	Round Robin	Friday, Feb 27	3	10	2:00 PM	4:00 PM	NESS EAST
12	Round Robin	Friday, Feb 27	4	9	2:15 PM	4:15 PM	NESS WEST
13	Round Robin	Friday, Feb 27	1	12	4:00 PM	6:00 PM	NESS EAST
14	Round Robin	Friday, Feb 27	6	7	4:15 PM	6:15 PM	NESS WEST
15	Round Robin	Friday, Feb 27	2	11	6:00 PM	8:00 PM	NESS EAST
16	Round Robin	Friday, Feb 27	5	8	6:15 PM	8:15 PM	NESS WEST
17	Round Robin	Sat, Feb 28	9	10	8:00 AM	10:00 AM	NESS WEST
18	Round Red	Sat, Feb 28	7	12	10:00 AM	12:00 PM	NESS WEST

#	Pool	DATE	Home	Away	START	END	RINK
19	Quarter Final	Sat, Feb 28	1st Red	WC 1	5:15 PM	7:15 PM	NESS EAST
20	Quarter Final	Sat, Feb 28	1st Blue	WC 2	5:30 PM	7:30 PM	NESS WEST
21	Quarter Final	Sat, Feb 28	1st Green	2nd Red	7:15 PM	9:15 PM	NESS EAST
22	Quarter Final	Sat, Feb 28	2nd Green	2nd Blue	7:30 PM	9:30 PM	NESS WEST
23	Relegation Final	Sun, March 1	9th	10th	8:00 AM	10:00 AM	NESS EAST
24	Relegation Final	Sun, March 1	11th	12th	8:15 AM	10:15 AM	NESS WEST
25	Semi Final	Sun, March 1	W19	W20	10:00 AM	12:00 PM	NESS EAST
26	Semi Final	Sun, March 1	W21	W22	10:15 AM	12:15 PM	NESS WEST
27	Consolation Final	Sun, March 1	L25	L26	5:00 PM	7:00 PM	NESS EAST
28	Championship Final	Sun, March 1	W25	W26	5:15 PM	8:00 PM	NESS WEST

**Points:**

Win = 2

Tie = 1

Loss = 0

**Quarter Final:** the top two teams in each Pool and two Wild Card teams (as determined by the rules below) will play off for the City Championship.

**Relegation Final:** Those teams placing 9th, 10th, 11th & 12th after the Round Robin will play a fourth game on Sunday, March 1st.

## **TOURNAMENT RULES**

- Hockey AB Suspension Guidelines will be utilized

### **Tie Breaking Rules Round Robin Games**

#### **If two (2) teams are tied after Round Robin Games:**

- (A) The winner of the round-robin game between the two tied teams gains the highest position.
- (B) If still tied after (A) the team with the most wins in the round-robin gains the highest position.
- (C) If the two (2) teams are still tied after A and B has been applied, the team with the best goal ratio gains the highest position. The goal ratio of a team is to be determined in the following manner:  
Goals for minus goals against divided by goals for plus goals against.  
NOTE: All round-robin games are included.  
*Example: For = 10 goals, Against = 4 goals*  
*Formula:  $10-4/10+4 = .4286$*   
NOTE: The highest ratio gains the highest position.
- (D) If the two (2) teams are still tied after A, B and C has been applied, the team with the least number of minutes in penalties after all the round robin games gains the highest position.
- (E) If the two (2) teams are still tied after A, B, C and D has been applied, the team that scored the first goal in the game between the two (2) tied teams gains the highest position.
- (F) If the two teams are still tied after A,B,C,D and E has been applied, a single coin toss will determine which team gains the highest position.  
For the coin toss for two (2) teams tied, a single coin will be tossed with one of the teams declaring either "heads" or "tails". The team that declares the toss and is successful would then be declared the first (1<sup>st</sup>) placed team. If the team that declared the toss is unsuccessful, that team places second (2<sup>nd</sup>).

#### **If three (3) teams or more are tied after Round Robin Games**

The point record established in the games AMONG THE TIED TEAMS ONLY will be used as the first tie Break formula in deciding which team(s) will advance. If the teams are still tied:

- (A) The team with the most wins would gain the highest position.
- (B) If teams are still tied after A has been applied, then the team with the best goal average gains the highest position. The goal average of a team is to be determined in the following manner:  
Goals for minus goals against divided by goals for plus goals against.  
NOTE: All round-robin games are included.  
*Example: For = 10 goals, Against = 4 goals*  
*Formula:  $10-4/10+4 = .4286$*   
NOTE: The highest ratio gains the highest position.  
If all three percentages are different for the three (3) teams that are tied, then first (1<sup>st</sup>), second (2<sup>nd</sup>) and third (3<sup>rd</sup>) place is decided with the highest percentage gaining first (1<sup>st</sup>) place and the lowest percentage gaining third (3<sup>rd</sup>) place. The tie-breaking procedure will not go back to two teams tied.
- (C) If two teams or more are still tied after A and B has been applied, the team(s) to qualify would be the team(s) that received the least number of minutes in penalties throughout all of the round-robin games.
- (D) If three teams are still tied after A, B and C have been applied, a coin toss will determine the highest positions.
- (I) For the coin toss involving three (3) teams tied, all three teams will each toss a coin. The team that tosses the first odd coin is declared the first (1<sup>st</sup>) place position of the three tied teams. (II) The two (2) remaining teams will now toss a single coin with one of the teams declaring either "heads" or tails." The team that declares the toss and is successful would then be declared the second (2<sup>nd</sup>) place team. If the team that declared the loss is unsuccessful, that team is placed third (3<sup>rd</sup>).

## **Determination of Wildcard Team Positions**

After the top 6 teams have been determined the next two highest ranked teams will become the two wildcard teams determined as follows:

(A) Total Points in Round Robin Games

(B) If the two (2) teams are still tied after A the team with the most wins in the round-robin gains the highest position.

(C) If the two (2) teams are still tied after A and B has been applied, then the team with the best goal average gains the highest position. The goal average of a team is to be determined in the follow manner:

Goals for minus goals against divided by goals for plus goals against.

NOTE: All round-robin games are included.

*Example: For = 10 goals, Against = 4 goals*

*Formula:  $10-4/10+4 = .4286$*

NOTE: The highest ratio gains the highest position.

(D) If the two (2) teams are still tied after A, B and C have been applied, the team with the least number of minutes in penalties throughout all of the round-robin games gains the highest position.

(E) If the two teams are still tied after A, B, C, and D has been applied, a coin toss will determine which team gains the highest position.

(I) For the coin toss for two (2) teams tied, a single coin will be tossed with one of the teams declaring either "heads" or "tails". The team that declares the toss and is successful would then be declared the first (1<sup>st</sup>) wild card team. If the team that declared the toss is unsuccessful, that team places second wild card team (2<sup>nd</sup>).

*Note: In the event that 3 or more teams are tied after the determination of the top 6 teams refer to the section on tie breaking for 3 or more teams listed in the Tie Breaking Rules for Round Robin Games.*

## **Overtime Rules for Quarter and Semi Final Games**

If at the end of the three regulation twenty minute periods the score is tied, the following shall take place:

A Ten (10) minute sudden victory overtime period shall be played.

- Teams will play 5 on 5 plus a goalie.
- All penalties will carry over into the overtime period. Penalties that occur in the overtime period will be served as normal.
- Should the score be tied at the end of the overtime period a 3 player shootout will occur. The team scoring the most goals will be declared the winner.
- If the teams are still tied after the shootout a coin toss will be held. The team who scored first in the game will call the toss. If it was a 0 to 0 tie the team with the least number of penalty minutes will call the toss.

## **Overtime Rules for the Championship Final Game**

If at the end of the three regulation twenty minute periods the score is tied, the following shall take place:

A Twenty (20) minute sudden victory overtime period shall be played.

- Teams will play 5 on 5 plus a goalie.
- All penalties will carry over into the overtime period. Penalties that occur in the overtime period will be served as normal.
- Should the score be tied at the end of the overtime period a 3 player shootout will occur. The team scoring the most goals will be declared the winner.
- If the game remains tied after the three shooters are done, teams continue shooting in "sudden death" mode. The game cannot end until each team has taken the same number of shots.