



HOCKEY CALGARY

INFORMATION BULLETIN

Date: October 19, 2015
To: Association Presidents
From: Kevin Kobelka – Executive Director
CC: HC Governors, Ian Corkin, Beth Long

#1508

SUBJECT: Criteria for Re-seeding & Regular Season Divisional Placement

As per our discussion and agreement the decision was made to place teams in divisions for the Seeding Round based on a Grid. The grid was driven by the # of teams an association had in a particular age category, and basically let math dictate the initial starting point. HC did its best to follow the grids created and did so with only 2 small exceptions. We are yet to see the results but we feel it has made the season start up much more simple and the teams will still have the opportunity to re-seed, which is exactly what the 'Seeding Round' is all about.

In order for a team to potentially move up or down, the following re-seed criteria will be considered when making decisions:

RESEED CRITERIA

- Divisional standings at time of review
- Wins, Losses & Ties
- Goals for vs. goals against ratio (must consider # blowout games, versus # of close games when looking at this stat, +/- stat is not always indicative of overall results)
- Number of blowouts (>5 goals, + or -)
- Strength of Schedule (who did you win or lose to?)
- Results of exhibition & tournament games vs. teams in higher or lower division
- Results of games between three teams (one may have played two other teams that have not met each other in the seeding round and the common team beats the top placed team but loses to the last place team)
- Goaltender Performance – especially at lower age groups (novice/atom), when goalies are experimenting with the position, this needs to be factored as it could drastically affect the outcome of the game
- Which other teams are moving up or down a division. (Example, if you were blown out 2x, and both of those teams move up a division, there is no need for you to move down)
- League Chair's recommendation based on game supervisions, and observations of different teams within the division
- Association (not necessarily Coach's) request pending minimal contradiction to all other criteria listed
- Divisional balance in terms of optimal number of teams in order to have a successful division for the regular season
- HC Age Category Governors in consultation with the Director of Community Hockey will have final say on seeding

RESEED PROCESS 2015-16

There will be no formal meeting this year to discuss Final Divisional Placements, the timeline and communication protocol is described in detail below:

- Nov 17 – Each Association provide **1 Key Contact** that will be the point person for your association for all communication regarding seeding. This person needs to be available during the last week of November, and be knowledgeable of the teams within the association (Beth to provide contact information form in early November)
- Nov 20-24 – teams to update digital game sheets as quickly as possible. League Chairs to review game statistics to identify teams for possible movement based on the reseed criteria and discuss current placement with all teams in their division.
- Nov 24 (8:00 PM) – Team officials must have communicated any requests or thoughts on re-seeding so League Chair has all the pertinent information to make initial reco.
- Nov 25 (noon) – League Chairs to submit their recommendations regarding team movement to League Governors.
- Nov 26-27 – League Governors to review recommendations received from League Chairs and communicate potential movement of their teams to Association representatives.
- Nov 29 (morning) – League Governors to submit Proposed Divisional Placements for the regular season to Community Council Chair for review.
- Nov 30 (2:00pm) – Draft #1 Proposed Divisional Placements to be circulated to Association representatives.
- Dec 1 (2:00pm) – Draft #2 Proposed Divisional Placements to be circulated to Association representatives.
- Dec 2 (2:00pm) – Final Divisional Placements to be circulated to Association representatives. No further changes will be considered.